

Brian Walshe Cup - 2019 SOS Blitz Schedule

Group A
Reapers
Marlay
Thunderbolts
Wolves
Thirsty Camels

Group B
Suspects
Homers
Renegades
NoName
Kegs

Group C
Hippies
Castleknock
2Pak
Sliders
Galway Tribes

Time	Field One	Field Two	Field Three	Field Four	Field Five
09:30	Reapers vs. Marlay	Thunderbolts vs. Wolves	Suspects vs. Homers	Renegades vs. NoName	Hippies vs. Castleknock
10:20	Marlay vs. Thunderbolts	Thirsty Camels vs. Reapers	Kegs vs. Suspects	Castleknock vs. Sliders	2Pak vs. Galway Tribes
11:10	Marlay vs. Thirsty Camels	Homers vs. Renegades	NoName vs. Kegs	2Pak vs. Castleknock	Galway Tribes vs. Sliders
12:00	Wolves vs. Thirsty Camels	Thunderbolts vs. Reapers	Homers vs. Kegs	Renegades vs. Suspects	Sliders vs. Hippies
12:50	Wolves vs. Marlay	Thirsty Camels vs. Thunderbolts	Suspects vs. NoName	Castleknock vs. Galway Tribes	Hippies vs. 2Pak
13:40	Reapers vs. Wolves	NoName vs. Homers	Kegs vs. Renegades	Sliders vs. 2Pak	Galway Tribes vs. Hippies
14:30	<i>Plate Semi Final (Game #1)</i>	<i>Plate Semi Final (Game #2)</i>	<i>Bowl Semi Final (Game #3)</i>	<i>Bowl Semi Final (Game #4)</i>	<i>Spoon Semi Final (Game #5)</i>
	Team 9 vs. Team 12	Team 10 vs. Team 11	Team 5 vs. Team 8	Team 6 vs. Team 7	Team 13 vs. Team 14
15:20	<i>Cup Semi Final (Game #6)</i>	<i>Cup Semi Final (Game #7)</i>	<i>Bowl Final</i>	<i>Plate Final (Game #9)</i>	<i>Spoon Final (Game #10)</i>
	Team 1 vs. Team 4	Team 2 vs. Team 3	Winner Game #3 vs. Winner Game #4	Winner Game #1 vs. Winner Game #2	Team 13 vs. Team 14
16:10	<i>Cup Final</i>				
	Winner Game #6 vs. Winner Game #7				

	<u>Cup</u>		<u>Bowl</u>		<u>Plate</u>		<u>Spoon</u>
Finish on Points	Team 1		Team 5		Team 9		Team 13
	Team 2		Team 6		Team 10		Team 14
	Team 3		Team 7		Team 11		Team 15
	Team 4		Team 8				

Tournament Rules

- Games are 55 minutes long
- Games start promptly, 5 minutes after the start time, unavailable team forfeits
- No new inning starts after 50 minutes, game ends after 45 minutes - count back
- 3 points is awarded for a win, 1 point for a tie, 0 for a loss and -3 for walkover
- Ties on points will be broken 1st on head to head, then runs conceded, lastly by coin toss.
- Home team is first listed. Coin toss for Final matches only